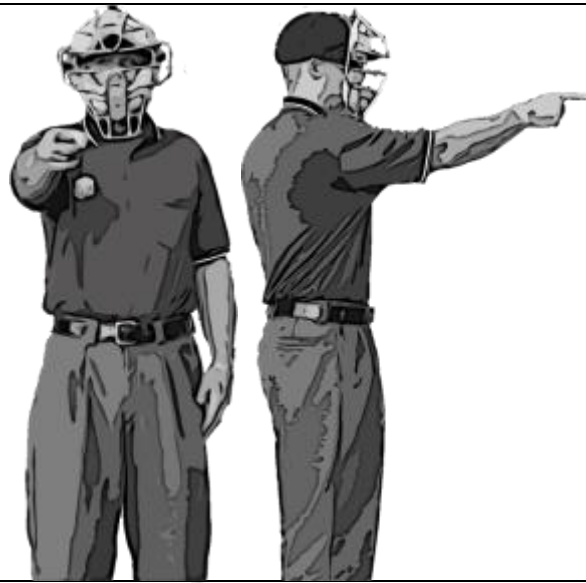

Approved OHSAA Baseball Signal Chart

Play (S1)

Description:

Pointing with right hand toward the pitcher and say "Play." Ball is now live.



Do Not Pitch (S2)

Description:

Hold right hand in front of our body with palm facing out. Ball is dead and must be put back in play (S13).



Foul ball, Time Out, Dead Ball (S3)

Description:

Both hands open above the head. Ball is dead immediately.



Strike (S4)

Description:

Stand straight up, bring your right hand up in front of your body, make a fist and say "strike"



Foul Tip (S5)

Description:

Stand upright and pass right hand over the left hand signifying foul tip. Ball is still live.



Count (S6)

Description:

Left hand is balls, right hand strikes. Hold both hand up in front of your body slightly above the shoulders. Signal should be forward towards pitcher and verbalized loud enough for Catcher, Batter & Pitcher.



Safe/Uncaught 3rd Strike (S7)

Description:

Start with your arms extended directly in front of your body and swing them open at shoulder height.



Appeal on Check Swing (8)

Description:

Step out from behind the catcher, extend your left arm, palm up and ask the base umpire "Did He Go?"



Safe /Did Not Go(S9)

Description:

Start with your arms extended directly in front of your body and swing them open at shoulder height. Used to signal that batter did not go when plate umpire asks "Did he go".



Out (S10)

Description:

Bring your right arm up, make a 90 degree angle, make a fist and with hammering action call, "He's out"



Infield Fly (S11)

Description:

Once the ball has reached its Apex and you determine it is an infield fly, point your right hand toward ball and say "Infield Fly, batter is out". If it is close to the foul line say "Infield Fly if Fair."



Infield Fly (S12)

Description:

Right hand to the bill of the cap, number of outs may be given with this signal.



Timing Play (S13)

Description:

Place two fingers of the right hand on the left wrist. This signal will only be used in two-out situations where a time play involving a potential run is likely.



Standard Rotation (S14)

Description:

Thumb and pinkie fingers extended, arms down at side, rotate hands forward and backward.



Plate covers 3rd on caught fly ball to outfield (S15)

Description:

Used with infield fly (S12) and runners on 1st & 2nd only. Make fist with right hand, cover fist with left hand fingers pointing to 3rd (S15).



Stay Home (S16)

Description:

Point both arms straight down. Used when plate umpire should stay home.



Push (S17)

Description:

Used in 3 and 4 person mechanics. Move right hand behind the back letting other base umpire that this is a push situation. Umpire in C position should use left hand so umpire in A can see his signal.

